



Kernel methods to cope with the analysis of point processes on road networks

Maria Isabel Borrajo García

(joint work with C. Comas and J. Mateu)



DEPARTAMENTO DE ESTADÍSTICA,
ANÁLISE MATEMÁTICA E OPTIMIZACIÓN



Kernel methods to cope with the analysis of point processes on road networks using covariate information

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Modelos de Optimización, Decisión, Estadística y Aplicaciones



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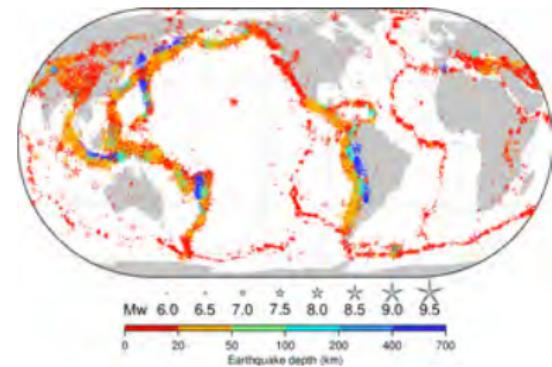
What are spatial statistics?

- Geostatistics
- Lattice/area data
- **Point processes**



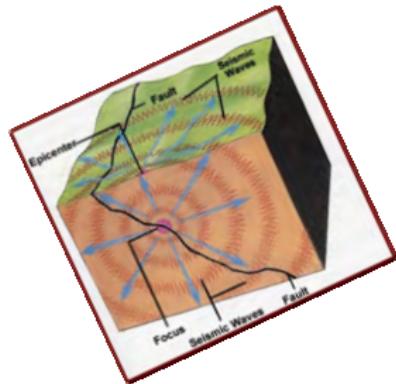
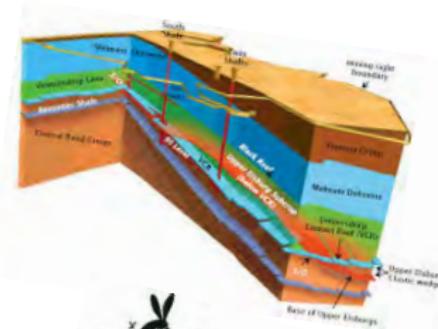
What are spatial statistics?

- Geostatistics
- Lattice/area data
- **Point processes**
 - Continuous space
 - Locations of objects (individuals) in space (typically 2D)
 - Examples: locations of trees in a forest, locations of earthquakes...





Where can we find point processes?





- **Stochastic processes** governing the location of a finite number of events
- Number and location of events are random
- A **point pattern**, X_1, \dots, X_N , is a realization of a point process on a bounded domain, $W \subset \mathbb{R}^2$



Basic elements

- Observation region: W
- Counting measure: $N : \mathcal{P}(W) \rightarrow \mathbb{Z}^+$
- Point pattern: X_1, \dots, X_N (events)
- Characteristic functions, such as first-order intensity: $\lambda(x)$



$$\lambda(x) = \lim_{|dx| \rightarrow 0} \frac{E[N(dx)]}{|dx|}, \quad x \in W$$

- It characterizes the point process
- Mean number of events per unit area
- Non-negative
- Closely related to the density function

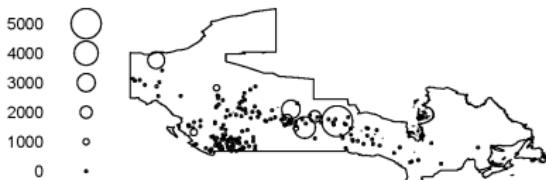


- $X \subset W \subset \mathbb{R}^2$ **inhomogeneous Poisson** point process
- $Z : W \subset \mathbb{R}^2 \rightarrow \mathbb{R}$ a spatial **continuous function** exactly known in every point of the region of interest W
- We assume $\lambda(u) = \rho(Z(u))$, $u \in W \subset \mathbb{R}^2$, with ρ an unknown real function
- Extra information: **covariates** (unmarked process)

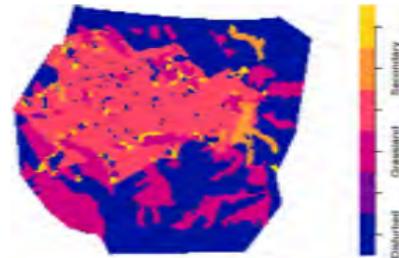
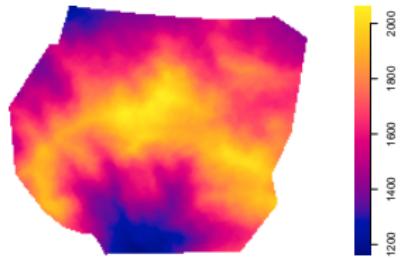


Framework with covariates

Marks



Covariates





Advances in the euclidean space (mostly 2D)

- First-order kernel **intensity estimator**
- Definition of at least four ad-hoc designed **bandwidth selection methods**
- Good **theoretical properties**: consistency
- Significance covariate tests: parametric and non-parametric
- Two-sample tests



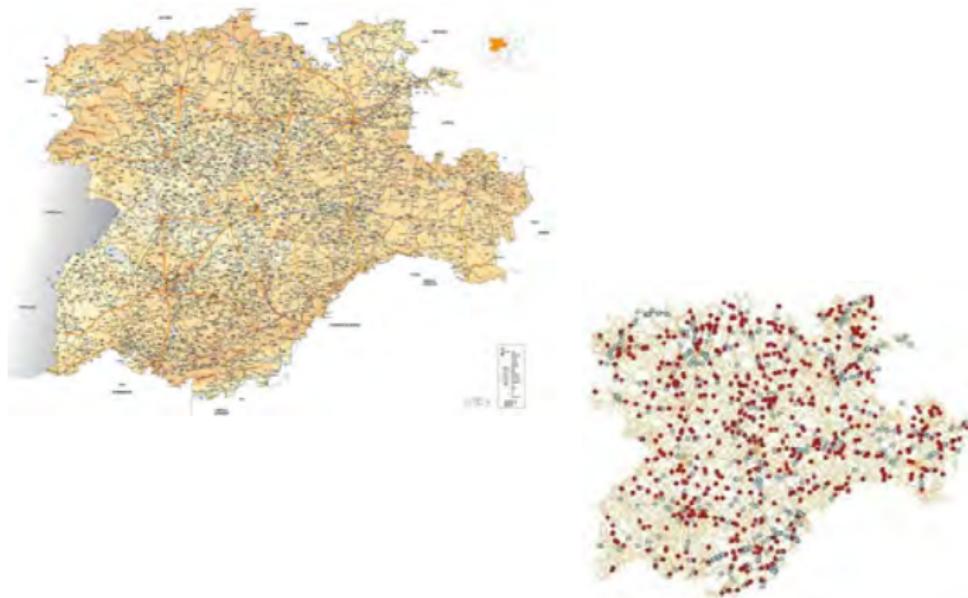
BORRAJO, M.I., GONZÁLEZ-MANTEIGA, W. AND MARTÍNEZ-MIRANDA, M.D. (2020) Bootstrapping kernel intensity estimation for inhomogeneous point processes depending on spatial covariates. *Computational Statistics and Data Analysis*, 144



BORRAJO, M.I., GONZÁLEZ-MANTEIGA, W. AND MARTÍNEZ-MIRANDA, M.D. (2020) Testing for significant differences between two spatial patterns using covariates. *Spatial Statistics*



Point processes on linear networks



CÁCERES, L., FERNÁNDEZ, M. A., GORDALIZA, A. AND MOLINERO, A. (2021) ection of Geometric Risk Factors Affecting Head-On Collisions through Multiple Logistic Regression: Improving Two-Way Rural Road Design via 2+ 1 Road Adaptation. *International Journal of Environmental Research and Public Health*, 18(12)



- A **linear network** in the plane is defined as a union of line segments, $L = \cup_{i=1}^D l_i$
- A **line segment** l_i with endpoints u_i and v_i is $[u_i, v_i] = \{tu_1 + (1 - t)v_i / 0 \leq t \leq 1\}$
- A **path** between any two points x, y along L
- The **shortest path distance** between any two points $x, y \in L$



Point processes on linear networks



BORRUSO, G. (2005). Network density estimation: analysis of point patterns over a network. In *International Conference on Computational Science and Its Applications* (pp. 126-132). Springer.

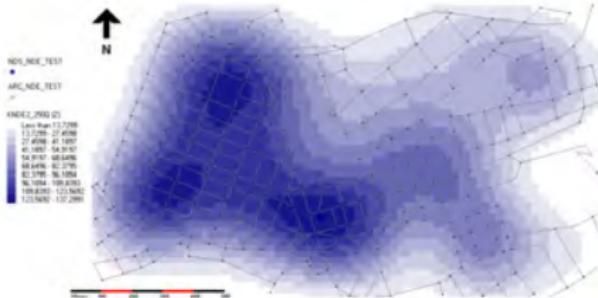


Fig. 2. Network Density Estimation computed over road network's nodes distribution in the Trieste (Italy) city centre. 250 m Bandwidth. (Density surface produced using CrimeStat 1.1 –



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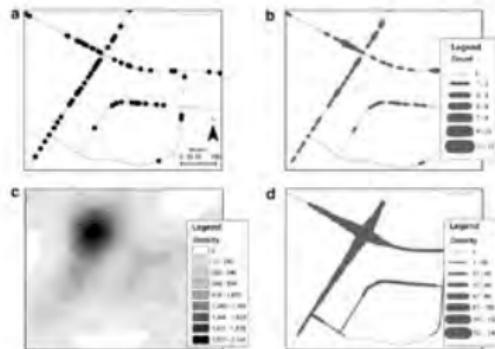
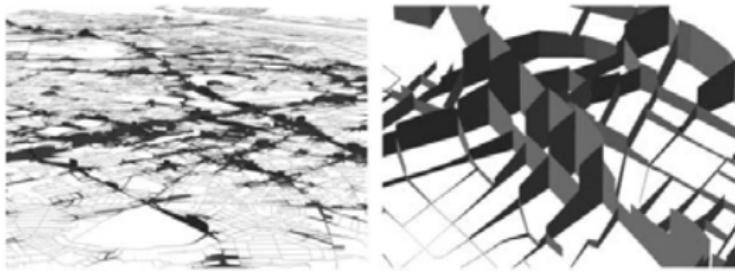


Fig. 4. Illustrative of different ways of presenting accident spatial patterns to a local place of the study area: (a) accident point locations; (b) number of accidents per 10-m band; (c) a standard planar KDE (10-m bandwidth); (d) the proposed network KDE (10-m band). In (b), (c) and (d), a Gaussian kernel and a 100-m search bandwidth are used. Both KDE are more informative of presenting the density patterns, but only the network KDE estimates density in the event context, the network space.



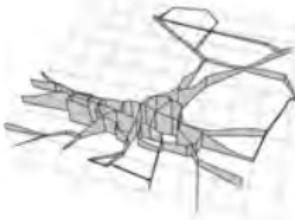
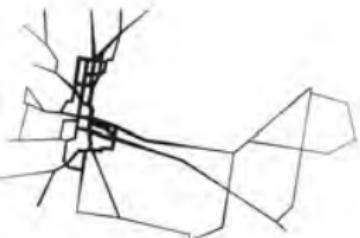
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(a) grayscale style



(b) line-thickness style



Kernel intensity estimator

$$\lambda(x) = \rho(Z(x))$$



BORRAJO, M. I., COMAS, C., COSTAFREDA-AUMEDES, S., AND MATEU, J. (2021) Stochastic smoothing of point processes for wildlife-vehicle collisions on road networks. *Stochastic Environmental Research and Risk Assessment*



$$\lambda(x) = \rho(Z(x))$$

Theorem

Let X be a point process on a linear network $L \subset \mathbb{R}^2$ with intensity function of the form $\lambda(u) = \rho(Z(u))$ $u \in L$, where $Z : L \subset W \subset \mathbb{R}^2 \rightarrow \mathbb{R}$ is a differentiable function with non-zero gradient in every point of its domain.

Then, the transformed point process $Z(X)$ is a one-dimensional point process with intensity function ρg^* , where $g^* = (G^*)'$ and $G^*(z) = \int_L 1_{\{Z(u) \leq z\}} d_1 u$ is the unnormalised version of the spatial cumulative distribution function of the covariate.



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Corollary

Furthermore, if the original point process is Poisson, this property is inherited and the transformed one is also Poisson.



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Kernel intensity estimator

$$\lambda(x) = \rho(Z(x))$$



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$$\lambda(x) = \rho(Z(x))$$

Idea: to build an **artificial density function** $f(\cdot) = \frac{\rho(\cdot)g^*(\cdot)}{m}$

$$\hat{f}_h(z) = g^*(z) \frac{1}{N} \sum_{i=1}^N \frac{1}{g^*(Z_i)} K_h(z - Z_i) 1_{\{N \neq 0\}}$$



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$$\hat{\lambda}_h(u) = \sum_{i=1}^N \frac{1}{g^*(Z_i)} K_h(Z(u) - Z_i)$$



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- Bias
- Variance
- MISE
- $AMISE = (1 - e^{-m})^2 \frac{h^4}{4} R \left(\frac{\rho'' g^*}{m} \right) \mu_2^2(K) + \frac{A(m)}{h} R(K)$



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$$h_{AMISE} = \left(\frac{A(m)R(K)}{\mu_2^2(K)(1 - e^{-m})^2 R \left(\frac{\rho'' g^*}{m} \right)} \right)^{1/5}$$



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- **Rule-of-thumb (RT)**
- **Bootstrap bandwidth (Boot)**
- **Non-model based approach (NM)**



- **Rule-of-thumb (RT)**

- Based on Silverman's idea of assuming normality
- Estimate the parameters

- **Bootstrap bandwidth (Boot)**

- **Non-model based approach (NM)**



- **Rule-of-thumb (RT)**

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- **Bootstrap bandwidth (Boot)**

- Define a smoothed bootstrap
- Replicate the scenario in the bootstrap world
- Compute AMISE and optimal bandwidth
- Estimate unknown elements

- **Non-model based approach (NM)**



● Rule-of-thumb (RT)

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● Bootstrap bandwidth (Boot)

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● Non-model based approach (NM)

- $\int_L \frac{1}{\lambda(x)} \lambda(x) dx = |L|$
- $\hat{h}_{NM} = \arg \min_{h>0} (T(h) - |L|)$
- where $T(h) = \sum_{i=1}^N \hat{\rho}_h(Z_i)^{-1}$ inside L , and $|L|$ elsewhere

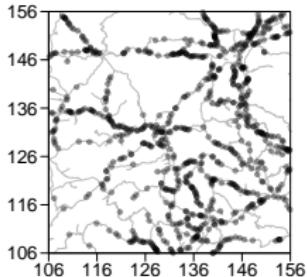
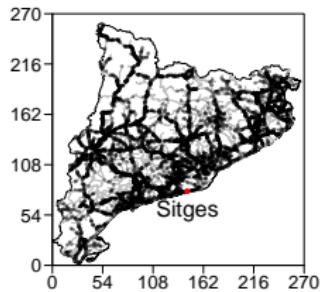


CRONIE, O., AND VAN LIESHOUT, M. N. M. (2018). A non-model-based approach to bandwidth selection for kernel estimators of spatial intensity functions. *Biometrika*, 105(2), 455-462.



Simulations

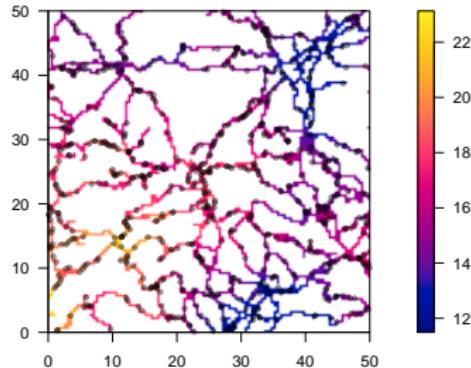
- Square area of $50 \times 50 \text{ km}^2$ in the center of Catalonia (North-East of Spain)
- 11790 km of roads for three distinct categories





Simulations

- Inhomogeneous Poisson point process
- $\lambda(u) = \exp(\beta_0 + \beta_1 Z(u)), u \in L, \beta_0 = 3$ and $\beta_1 = 1$
- Covariate: Gaussian random field, with zero mean and exponential covariance structure $C(r) = \sigma^2 \exp(r/s)$ with parameters $\sigma = 0.316$ and $s = 150$
- Construct covariate on the network: average in circle of $r = 500\text{m}$





Simulations

	\hat{h}_{MISE}	\hat{h}_{RT}	\hat{h}_{Boot}	\hat{h}_{NM}
$m = 100$				
e1	28.638	54.919	40.652	44.005
e2	18.173	29.520	26.557	23.617
e3	–	-0.605	-0.424	-0.504
$m = 300$				
e1	15.938	25.865	18.758	24.979
e2	8.147	11.422	9.308	10.439
e3	–	-0.534	-0.318	-0.518
$m = 700$				
e1	10.308	16.749	11.468	16.312
e2	4.860	6.651	5.221	6.461
e3	–	-0.485	-0.234	-0.475
$m = 1000$				
e1	8.610	14.164	9.548	12.682
e2	3.812	4.628	3.881	4.298
e3	–	-0.466	-0.202	-0.416



Simulations - without network structure



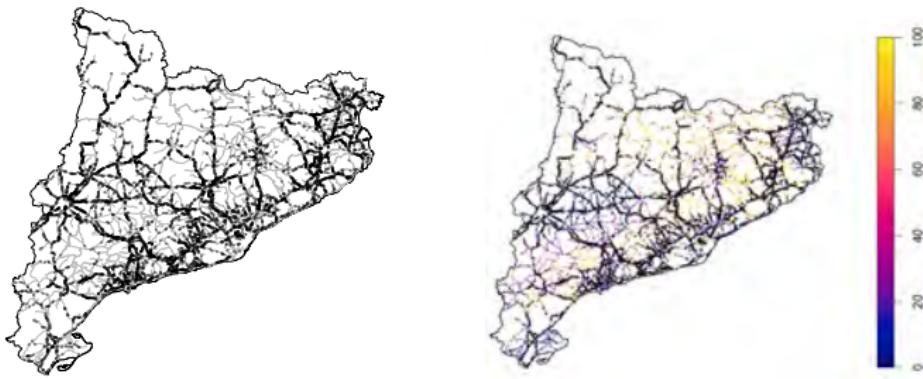
Simulations - without network structure

	\hat{h}_{Silv}	\hat{h}_{RT}	\hat{h}_{Boot}	\hat{h}_{NM}
$m = 100$				
e1	200.776	174.060	155.336	337.542
e2	111.962	104.191	103.467	1045.431
$m = 300$				
e1	121.865	109.318	98.966	523.572
e2	52.005	49.681	47.131	811.909
$m = 700$				
e1	95.679	87.436	80.681	813.417
e2	32.014	30.309	29.239	708.880
$m = 1000$				
e1	92.675	85.129	78.817	997.838
e2	30.605	29.694	28.339	721.105



Case study

- Road network of Catalonia
- 11790 km of roads
- 6590 wildlife-vehicle collision points in 2010-2014
- Covariate: surface of forest





Case study

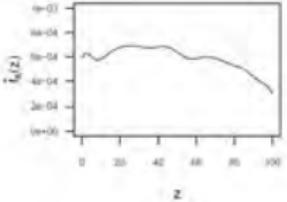
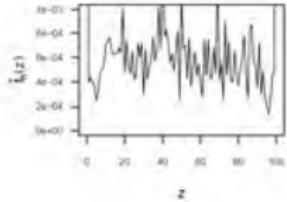
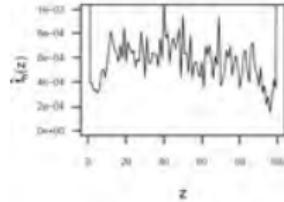
RT



Boot



NM





Ongoing/future work

- Pure internal covariates ($Z : \textcolor{red}{W} \subset \mathbb{R}^2 \rightarrow \mathbb{R}$)
- Increase covariate dimension
- Develop testing procedures
- Point processes on the sphere



Acknowledgements

Thanks!

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