

Learning and Visualizing Massive Bayesian Networks with FGES-Merge and BayeSuites

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Introduction

- **Bayesian networks** (BNs) for learning the structure of **gene regulatory networks** (GRNs).
- GRNs are complex interregulatory relationships among genes (DNA, RNA, protein and complexes of these).
- **BayeSuites**, a new open-access visualization tool that facilitates the exploration of massive networks.



- **Goal:** GRN learnt with human brain data and using FGES-Merge

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What is FGES-Merge?

- **Fast Greedy Equivalence Search Merge** (FGES-Merge), a new method for learning the structure of GRNs via merging locally learned BNs.
- It is based on the **FGES method** (Ramsey, 2017), an optimized version of **GES** (Meek, 1997).

Structure of FGES-Merge

- 1 For each gene X_i , we select its **most likely neighbours** as candidates for a **local subgraph** around X_i .
- 2 Each local subgraph is learned using a **modified version** of original FGES method.
- 3 FGES starts by greedily searching over the **space of edge additions** in the forward equivalent search (FES) step, and then in the backward equivalent search (BES) step the **space of edge deletions**.
- 4 Finally, we **merge** the local subgraphs by performing graph unions with **pruning** to satisfy the topological properties of GRNs.

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Which nodes will belong to each of the smaller networks?

- Instead of calculating the pairwise mutual information (MI) between the nodes (Liu, 2016), we use the **Bayesian information criterion** (BIC) of adding the new edge from X_j to X_i :

$$BIC(X_i|X_j) = N \ln(\hat{\sigma}_e^2) + \lambda k \ln(N)$$

- $\hat{\sigma}_e^2$: average of the sum of the squares of the residuals of regressing the child node against its parents.
- N : number of instances.
- k : number of parents.
- λ : penalty hyperparameter.

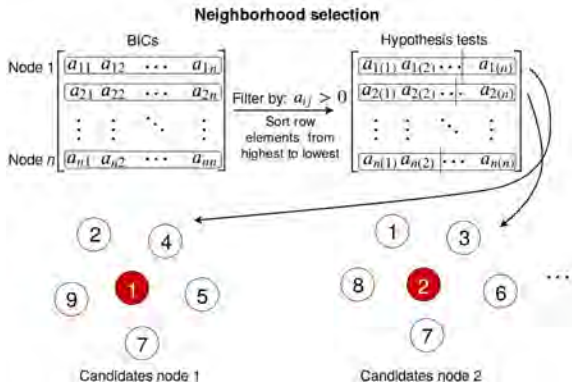
First modification

- Assumption: the level of expression of each gene is distributed as a **linear Gaussian** depending only on its parents (it is valid and gives good results).
- After calculating the BIC values (matrix order N^2), we **parallelized** this step (the calculations are independent of each other).

Second modification

- GRN topological property: number of edges going into each node is a Laplace distribution with an **upper limit**. Therefore, the set of parents of each node has an upper bound, so we decided to limit the possible size of the neighbourhood.
- The set of children can be very large for the hubs (nodes with a higher than average number of edges attached), so we assume that **each child will contain the hub in its neighbourhood**.
- This limitation makes each of the neighbourhood networks smaller and **speeding up** the algorithm.

Neighbourhood Selection



- 1** **BIC matrix** is computed, where a_{ij} corresponds to the $\Delta BIC(X_i, X_j)$ of adding the edge.
- 2** The BICs are filtered: **positive values** and sorted from **highest to lowest** (each row is divided at the most likely point and take the left side as the **neighbours** for the next step).

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Forward Equivalence Search

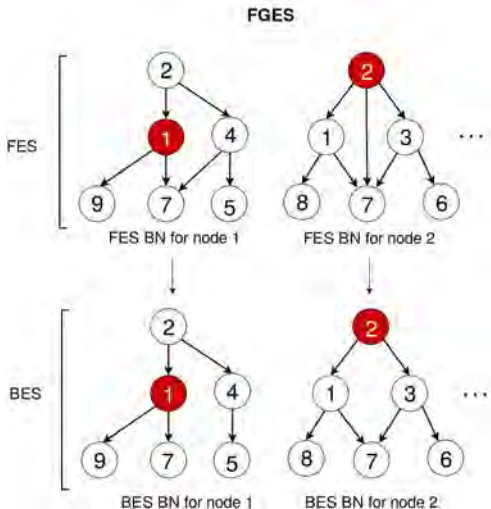
- At each FES step, it adds the **best possible edge** to the structure of the BN according to the BIC difference from adding that edge. If we want to add an edge from Z to Y , it is given by:

$$\Delta BIC(Y, Z) = BIC(Y | \mathbf{Pa}(Y) \cup Z) - BIC(Y | \mathbf{Pa}(Y))$$

Backward Equivalence Search

- Since the BIC is a local score, the new edge can only modify the score of some of the edges around it (**skip many computations**).
- Finally, we search the space of edge deletions in the BES step to end up with the **best scoring structure**.

Fast Greedy Equivalence Search



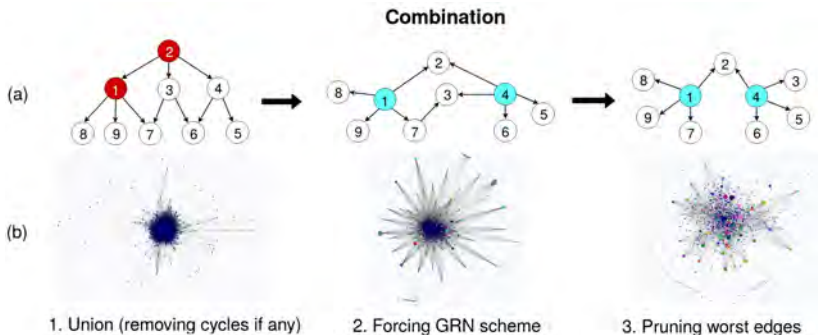
- 1 We take the **neighbourhood candidates** from the neighbourhood selection and greedily add edges **until the BIC cannot improve** in the FES.
- 2 We perform any edge deletions that improve the score in the BES.
- 3 After obtaining the **globally optimal neighbourhood network** for the candidates, we repeat the process for each of the other nodes.

Main modification

- The calculation of the new possible edge additions are **parallelize adding simulated annealing** to choose which edges to add or remove.
 - ① The set of all edges that have changed with the last addition is **divided across all processors** (calculating their scores in parallel).
 - ② Sometimes our algorithm chooses **suboptimal additions and deletions** (instead of the maximum scoring one). That structure will be **pruned** later

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Merge



- 1 Merging the neighbourhood networks with their union.
- 2 Orienting the edges from the hubs to their connected nodes.
- 3 Pruning the worst performing edges by their BIC score up to a size threshold.

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What is BayeSuites?

- **Problem:** networks with thousands of nodes and edges.
- **BayeSuites** is a web framework for **learning, visualizing, and interpreting** massive Bayesian networks.

NeuroSuites

- BayeSuites allows the user to focus on **nodes of interest** and graphically perform the usual operations on BNs.
- It is embedded in the **NeuroSuites** platform (large-scale problems are common in some neuroscience topics).
https://neurosuites.com/morpho/ml_bayesian_networks



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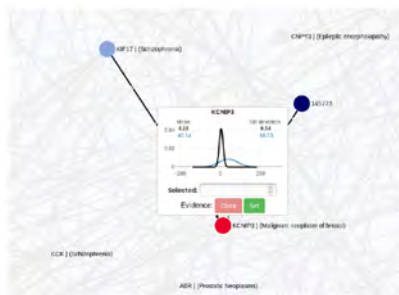
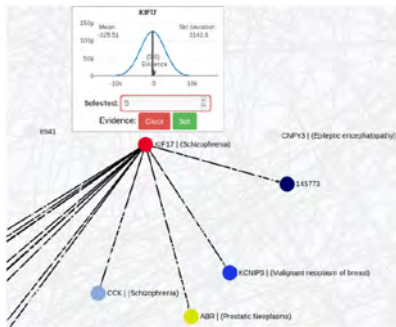
- Fruchterman-Reingold layout or ForceAtlas2 layout (at the bottom left) are recommended for GRNs.

Layout options



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Inference



- 1 Set a specific value for a node or a group of nodes (evidence variables \mathbf{E}).
- 2 Visualize how the distributions of query nodes Q have changed (with respect to the original ones) and obtain the $p(Q|\mathbf{E})$.

Options

The screenshot displays the BayeSuites software interface with several control panels:

- List of groups:** A dropdown menu set to "disease_name" and a "Category:" dropdown menu. The category dropdown is open, showing a list of diseases: "H-folate hydroxylase deficiency", "12q14 microdeletion syndrome", "14q12 microdeletion syndrome", "15q24 Microdeletion", "16q24.3 microdeletion syndrome", "17.20-Lyase Deficiency, isolated", and "17-Hydroxysteroid Dehydrogenase Deficiency".
- Set evidence in / Clear evidence in:** Two buttons for managing evidence.
- Standard deviation:** A dropdown menu with the text "Select a node to zoom in".
- KL divergence:** A label "KL divergence:" above a dropdown menu with the text "Select a node to zoom in".
- Nodes by evidences effect:** A label "Nodes by evidences effect:" above a dropdown menu with the text "Select a node to zoom in".
- Groups by evidences effect (KL divergence):** A label "Groups by evidences effect (KL divergence):" above a dropdown menu with the text "Select a group".
- Filter edges by weight:** A slider control with numerical values "318500" and "147986" and a "Filter edges" button.

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Conclusion

- We have reviewed the problem of **reconstructing GRNs** from gene expression data, restricting the expression levels to be **linear Gaussian distributions** to be able to learn a BN.
- **FGES-Merge** is **fast** (paralellization of parts of the algorithm) and it gets good results respecting the **topological properties** of real GRNs.
- **NeuroSuites** incorporates the learning algorithm FGES-Merge, the inference algorithms and the visualization tool **BayeSuites**.

Source code

- Our version can be found at https://gitlab.com/mmichiels/fges_parallel_production



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- Spanish Ministry of Science and Innovation through the PID2019-109247GB-I00 project.
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